

# MA122 - Computer Programming and Applications

Indian Institute of Space Science and Technology

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# Lecture 16

MA122 -  
Computer  
Programming  
and  
Applications

pointers and  
const

2D array

Using  
Structures  
with functions

Recursion

**1** pointers and const

2 2D array

3 Using Structures with functions

4 Recursion

# pointers and const

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Recursion

```
1 //intcont.cpp
2 #include <iostream>
3 int main()
4 {
5     int x=16;
6     int y=20;
7
8     const int *pt1;
9     pt1=&y;
10    // *pt1=22;
11
12    int* const pt2;
13
14    *pt2=55;
15    //pt2=&x;
16
17    return 0;
18 }
```

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1. `int data[3][4]`: data is pointer-to-array-of-four-int
2. appropriate prototype: `int sum(int (*ar2)[4], int size);`
3. same as: `int sum(int ar2[][4], int size);`
4. `int *ar2[4]`: four pointers-to-int instead of a single pointer-to-array-of-four-int
5. `ar2[r][c] == (*(ar2 + r) + c)`

```
ar2           // pointer to first row of an array of 4 int
ar2 + r       // pointer to row r (an array of 4 int)
*(ar2 + r)    // row r (an array of 4 int, hence the name of an array,
              // thus a pointer to the first int in the row, i.e., ar2[r]

*(ar2 + r) + c // pointer int number c in row r, i.e., ar2[r] + c
***(ar2 + r) + c // value of int number c in row r, i.e. ar2[r][c]
```

# 2D array

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```
1 //2darray.cpp
2 #include <iostream>
3
4 using namespace std;
5 int sum(int (*ar2)[4],int size);
6 int main()
7 {
8     int data[3][4]={{1,2,3,4},{9,8,7,6},{12,14,16,18}};
9
10
11     cout<<endl;
12
13     cout<<(*data)<<" "<<(*data)+1<<" "<<*(data)+2
14     <<" "<<*(data)+3<<endl<<endl;
15
16     cout<<*(data+1)<<" "<<*(data+1)+1<<" "
17     <<*(data+1)+2<<" "<<*(data+1)+3<<endl<<endl;
```

# 2D array

```
1     cout<<*(data+2)<<" "<<*(data+2)+1<<" "  
2     <<*(data+2)+2<<" "<<*(data+2)+3<<endl<<endl;  
3  
4  
5  
6     cout<<*((*data))<<" "<<*((*data)+1)<<" "  
7     <<*((*data)+2)<<" "<<*((*data)+3)<<endl<<endl;  
8  
9  
10  
11     cout<<*(*(data+1))<<" "<<*(*(data+1)+1)<<" "  
12     <<*(*(data+1)+2)<<" "<<*(*(data+1)+3)<<endl<<endl;  
13  
14  
15     cout<<*(*(data+2))<<" "<<*(*(data+2)+1)<<" "  
16     <<*(*(data+2)+2)<<" "<<*(*(data+2)+3)<<endl;
```



# 2D array

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```
1
2     cout<<endl<<"sum= ";<<sum(data,4)<<endl;
3
4     return 0;
5 }
6
7 int sum(int (*ar2)[4], int size)
8 {
9     int sum=0.0;
10    for(int i=0;i<3;i++)
11    {
12        for(int j=0;j<size;j++)
13        {
14            sum=sum+ar2[i][j];
15        }
16    }
17    return sum;
18 }
```

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# Structures with functions

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```
1 //structureswithfunctions.cpp
2 #include <iostream>
3 struct travel_time
4 {
5     int hours;
6     int mins;
7 };
8
9 const int Mins_per_hr = 60;
10
11 travel_time sum(travel_time t1, travel_time t2);
12
13 void show_time(travel_time t);
14
15 int main()
16 {
17     using namespace std;
```

# Structures with functions

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```
1
2   travel_time day1 = {5, 45};
3
4   travel_time day2 = {4, 55};
5
6   travel_time trip = sum(day1, day2);
7
8   cout << "Two-day total: ";
9   show_time(trip);
10
11  travel_time day3= {4, 32};
12  cout << "Three-day total: ";
13
14  show_time(sum(trip, day3));
15
16  return 0;
17 }
```

# Structures with functions

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```
1 travel_time sum(travel_time t1, travel_time t2)
2 {
3     travel_time total;
4
5     total.mins = (t1.mins + t2.mins) % Mins_per_hr;
6
7     total.hours = t1.hours + t2.hours +
8     (t1.mins + t2.mins) / Mins_per_hr;
9
10    return total;
11 }
12 void show_time(travel_time t)
13 {
14     using namespace std;
15
16     cout << t.hours << " hours, "
17     << t.mins << " minutes\n";
18 }
```

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# single recursive call

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```
1 // recursivefunction.cpp -- using recursion
2 #include <iostream>
3 void countdown(int n);
4 int main()
5 {
6     countdown(4);           // call the recursive function
7     return 0;
8 }
9 void countdown(int n)
10 {
11     std::cout << "Counting down ... " << n << " " << n << "\n";
12     std::endl;
13
14     if (n > 0)
15         countdown(n-1);    // function calls itself
16     std::cout << n << ": back out!\n";
17 }
```

# Multiple recursion

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```
1 //multiplerecursion.cpp
2 #include <iostream>
3 const int Len = 66;
4 const int Divs = 6;
5 void subdivide(char ar[], int low, int high, int level
6     );
7 int main()
8 {
9     char ruler[Len];
10    int i;
11
12    for (i = 1; i < Len - 2; i++)
13        ruler[i] = ' ';
14
15    ruler[Len - 1] = '\\0';
16    int max = Len - 2;
17    int min = 0;
```



# Multiple recursion

```
1
2 ruler[min] = ruler[max] = '|';
3
4 std::cout << ruler << std::endl;
5
6 for (i = 1; i <= Divs; i++)
7 {
8     subdivide(ruler,min,max, i);
9
10    std::cout << ruler << std::endl;
11
12    for (int j = 1; j < Len - 2; j++)
13        ruler[j] = ' ';
14 }
15 return 0;
16 }
```

# Multiple recursion

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```
1 void subdivide(char ar[], int low, int high, int level
   )
2 {
3
4     if (level == 0)
5         return;
6
7     int mid = (high + low) / 2;
8
9     ar[mid] = '|';
10
11     subdivide(ar, low, mid, level - 1);
12     subdivide(ar, mid, high, level - 1);
13 }
```